

Pinto Kid Pitch Division Rules

Revised 9/2014

Pinto League is an instructional league where it is designed to build the child's baseball skills while having fun. As with all Hemet Youth Divisions, the children are our first concern. Teach them the game, good sportsmanship and build their self-esteem.

Game Length: All games will be no more than 6 innings, 1-hour and 45 minutes or played while safe light conditions exist as determined by the umpire. If game has unsafe light conditions or past the time limit, it shall revert back to last completed inning.

Umpires: Hemet Youth shall supply one umpire.

Special Rules:

- One manager and two coaches are allowed on the field.
- Only rubber soled or rubber cleats are permissible. No steel or metal tip shoes are allowed. All offensive players on the field must wear batting helmets with protective face guard.
- Batter must not throw the bat. PENALTY: One warning. Second offence: batter is called out.
- Nine(9) defensive players will be on field. Game can be played with 8 players but no less.
- Mandatory play rule. No player will sit in the dugout consecutively more than one defensive inning. PENALTY: Manager ejected from the game.
- Base runners must slide **OR** avoid contact when there is a play at the base including home plate. No sliding at first base. PENALTY: Runner is called out.
- Player may not play any position for more than two consecutive innings.
- Infielders must play either behind or directly in front of the base paths. Encroaching by a player is not permitted.
- Five run rule, eight run maximum per inning on concurrent play. **Last inning, Unlimited runs.**
- No arguing with the umpire over judgement calls. Protest of rule interpretations will be directed to the umpire-in-chief by the coach immediately following the rule infraction once time is called. The coach must show the stated rule in the rule book within three minutes to the umpire-in-chief. The umpire-in-chief will then render a decision. All protest shall cease at this point.
- The coaching staff will behave in a responsible manner and as positive role models. No dissension towards umpires, opposing players, or spectators will be tolerated. Coaches are responsible for the behavior of themselves, their players, and their spectators.
- Please have your parents and players clean up around the dugout and field after every game.
- All players must be in full uniform while on the field during a game.

Pitching Rules: Calendar week starts on Monday at 12:01 a.m.

- Players may not pitch more than two innings in one calendar day, four innings in a calendar week
- Players shall have at least 40 hours rest after pitching on the same calendar day which is computed from the actual time of the game in which the pitching occurred.
- After throwing one pitch to a batter, that pitcher shall be considered as having pitched one complete inning.
- A pitcher is charged with number of innings pitched in the specific calendar and week in which they are pitched, regardless of whether they are local league games, playoff games, postponed games, suspended games, tie games, or exhibition games.
- Neither a starting pitcher withdrawn from the lineup, nor a pitcher who is withdrawn from the mound who stays in the game at another position, shall be permitted to pitch again the same game.
- Pitchers may not be permitted to throw a "curveball."

- No balks will be called.
- No walks shall be allowed. After four balls have been issued to the batter **or** if batter has been hit by a pitch, the coach of the batting team shall throw the remaining strike count to the batter. Each thrown by the coach will be considered a strike regardless of the pitch location. The batter may stay “alive” by fouling off the last pitch.
- The “coach pitch” will deliver the pitch from the pitching rubber, or from the side even with the rubber, and should attempt to avoid obstructing the view of, or interfering with the defensive players. If struck by the ball, the “coach pitcher” is considered “in play.” (No kneeling). If in the umpire’s discretion, the coach continues to obstruct, coach shall be replaced by another coach for the remainder of the game at that position.
- A third strike is an out even if the catcher drops the ball.
- Pitching helmets are mandatory for pitchers on the mound during a game.

Batters:

- Batters are not permitted to bunt or swing easy at the ball. Batter shall be called back to the plate, the swing shall count as a foul-strike, the ball is dead and no runners may advance. After three strikes the batter shall be called out.
- Base runners can steal only one base at a time, even if a play is made and the ball is overthrown. No further advance may occur until the next pitch. If the runner attempts to advance, he/she does at his/her own risk. Emphasis is on **“steal”**. This means the runner is already standing at a base when a batter is up at bat.
- There is no stealing of home plate. Base runners can score only on a hit ball. Any players attempting to advance from third base by any other means will be called out once player has crossed home plate. Again, emphasis is on **“stealing”**. This means the runner is already standing at a base when a batter is up at bat. This includes if there is a runner at first and there is an overthrow as runner is trying to steal 2nd base. The runner who is at 3rd must stay on his base.
- No stealing will be allowed when the coach is pitching.
- Base runners shall be allowed to advance only one base on an overthrow, including subsequent overthrows. Advancement on an overthrow, which remains in the field of play, shall be at the runner’s own risk (the runner may be thrown out.) This rule is for the batter and runner. If the batter/runner continues to move, it is at his own risk. If the same runner/batter gets to the next base safely, without being thrown out or tagged, the runner must return to the base he/she gained off the overthrow (original base plus 1) and the ball is dead. However, if the runner is put out trying to steal the out will supersede the dead ball.
- Lead-offs are allowed only after the ball has left the pitcher’s hand. Leaving the base prior to the ball leaving the pitcher’s hand constitutes an out.

Playing Rules:

1. If a Manager or Coach onto the playing field to talk to any player or players more than twice in a half inning, while the same player is pitching, a pitching change must be made. The only exception to this rule is in the case of injury. The manager or coach may call the pitcher to the baseline to talk in the event the other team has called a timeout, or some other significant delay has occurred.

One Final Note:

As a coach, you hold the future of these children and *HY* in your hands. We entrust our teams to your care. *HY* expects responsible leadership from our coaches, players, and parents. *HY* along with *PONY* encourage all volunteers to refrain from the use of foul language, tobacco and alcohol while actively performing the responsibilities of a coach or volunteer. No alcohol or tobacco is allowed at the *HY* facilities, city park, or at West Valley High School. Thank you!!